

ARCOLOGY GENESIS

Player Manual - Version 1.0.0 - TIFE Core 2.3.1

Mission

Activate the Genesis Arcology before the climate front arrives. Restore power, water, food production, and civic trust, then establish the founding charter.

Interface

The center terminal reports the story. Side panels show exits, quests, statistics, map, inventory, journal, and conversations. Command buttons provide touch-friendly play.

Core Commands

LOOK, EXAMINE, TAKE, DROP, OPEN, SEARCH, USE, TALK, INVENTORY, QUESTS, JOURNAL, SCORE, HINT, HELP, SAVE, RESTORE, and RESTART. Movement may be typed as NORTH, SOUTH, EAST, WEST, UP, or DOWN.

Starting Route

Talk to Engineer Imani in the Transit Hub. Search the terminal, take the diagnostic key, open the cabinet in the Energy Spine, and use the key. Continue by finding the membrane in Fabrication, repairing water, starting the farm, and meeting Tomas at the Arrival Gate.

Saving and Accessibility

Use the Save Manager or typed SAVE and RESTORE commands. Settings include themes, narration, captions, and accessibility profiles. The game runs without an internet connection.

Victory

Complete all five quests. After infrastructure and public trust are stable, return to the Genesis Command Deck and use the founders token on the charter console.